

Dual-Entangled Polynomial Code: Three-Dimensional Coding for Distributed Matrix Multiplication

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- ▶ When the matrix comes from a large dataset, the multiplication will be split into smaller multiplications of submatrices on different nodes.

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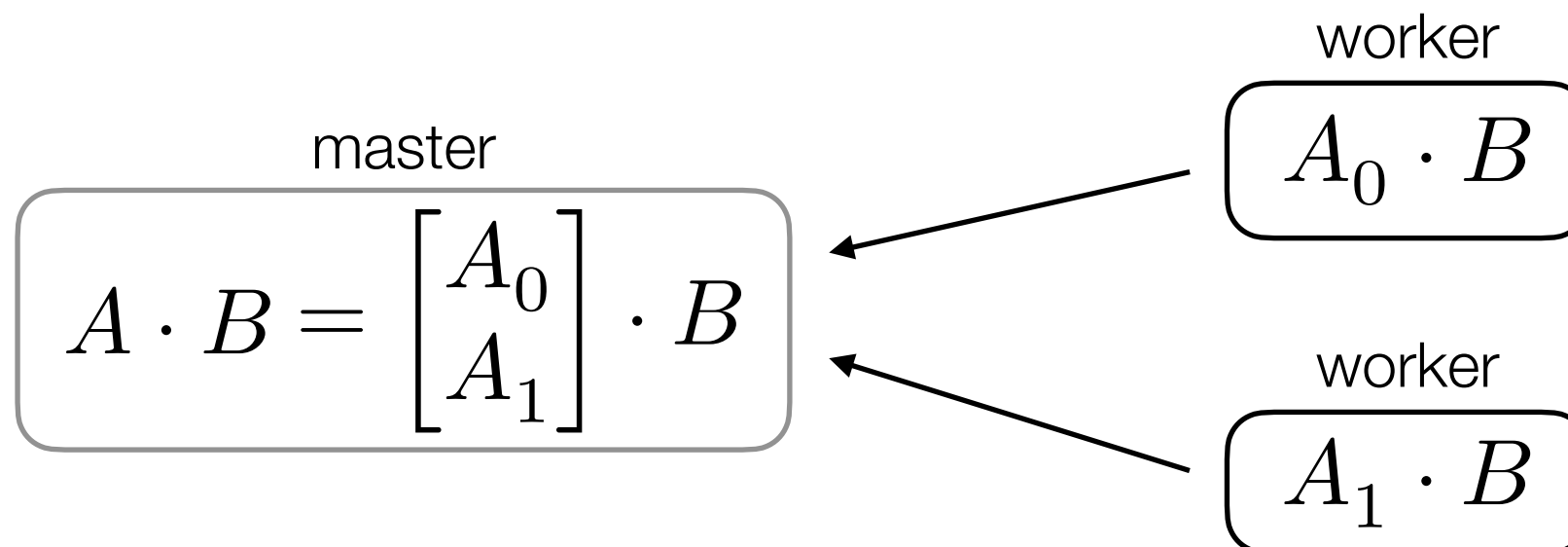
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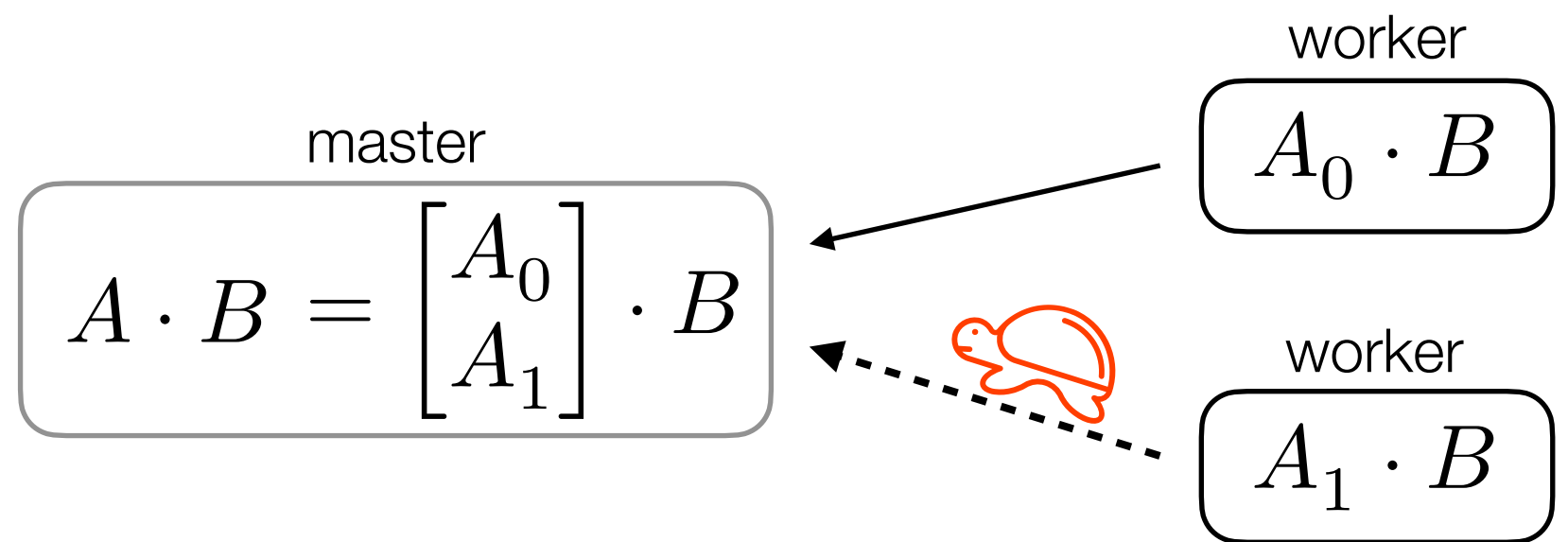


Straggler

- ▶ Stragglers are common in distributed systems, due to load imbalance, resource contention, *etc.*

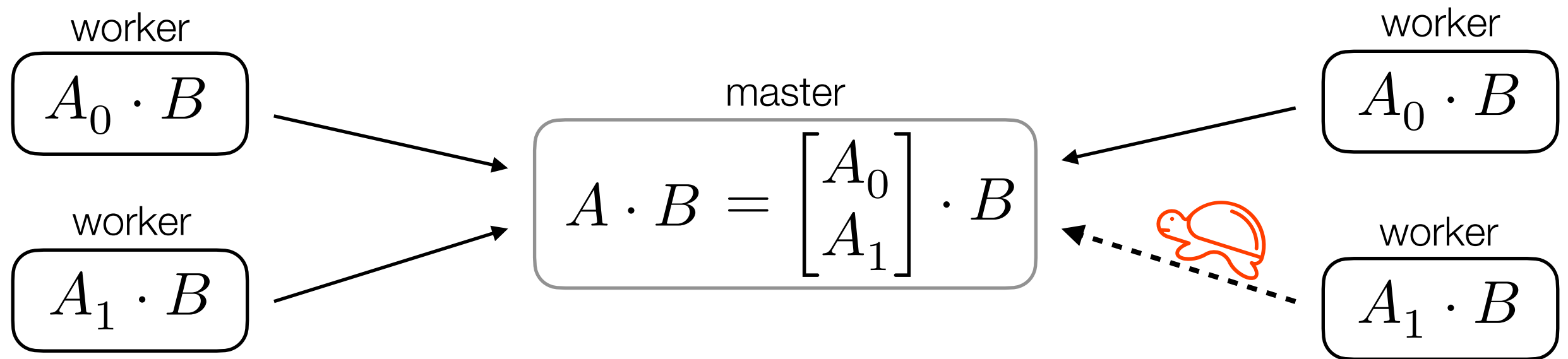
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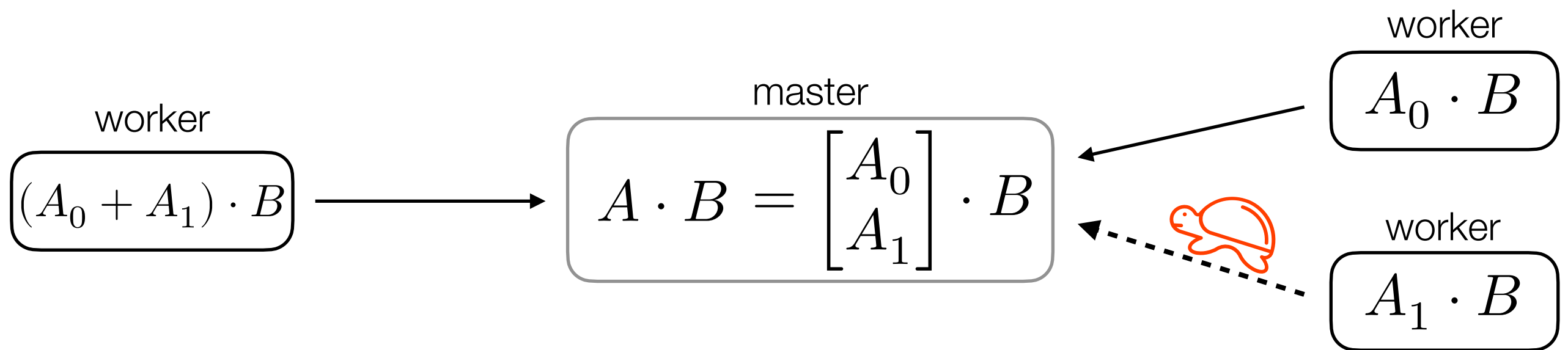
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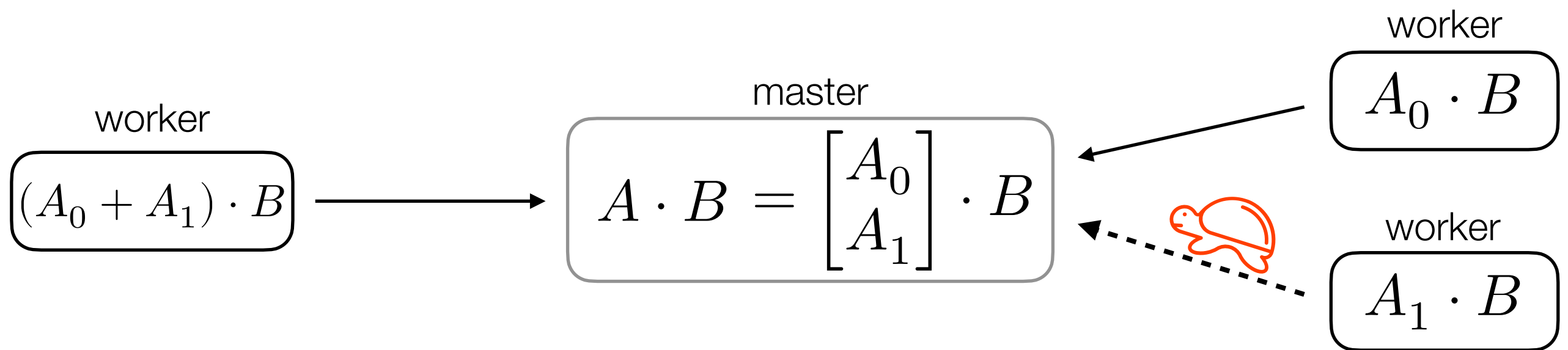
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- ▶ Coded matrix multiplication can tolerate stragglers with fewer tasks.

Related Works

coding	matrix partition	recovery threshold
1D [Lee et al., Trans. IT, 2018]	$\begin{bmatrix} A_0 \\ \vdots \\ A_{x-1} \end{bmatrix} \cdot B$	x
2D [Yu et al., NIPS 2017]	$\begin{bmatrix} A_0 \\ \vdots \\ A_{x-1} \end{bmatrix} \cdot \begin{bmatrix} B_0 & \cdots & B_{y-1} \end{bmatrix}$	xy
3D [Yu et al., ISIT 2018]	$\begin{bmatrix} A_{0,0} & \cdots & A_{0,z-1} \\ \vdots & \ddots & \vdots \\ A_{x-1,0} & \cdots & A_{x-1,z-1} \end{bmatrix} \cdot \begin{bmatrix} B_{0,0} & \cdots & B_{0,y-1} \\ \vdots & \ddots & \vdots \\ B_{z-1,0} & \cdots & B_{z-1,y-1} \end{bmatrix}$	$xyz+z-1$

Entangled Polynomial Code

- ▶ Entangled Polynomial (EP) code [Yu et al., ISIT 2018] is the state-of-the-art three-dimensional coding.
- ▶ For example, if $A = \begin{bmatrix} A_{0,0} & A_{0,1} \\ A_{1,0} & A_{1,1} \end{bmatrix}$ and $B = \begin{bmatrix} B_{0,0} & B_{0,1} \\ B_{1,0} & B_{1,1} \end{bmatrix}$, i.e., $x=y=z=2$, a task will be:

$$((A_{0,0}\delta^0 + A_{0,1}\delta^1)\delta^0 + (A_{1,0}\delta^0 + A_{1,1}\delta^1)\delta^4) \times ((B_{0,0}\delta^1 + B_{1,0}\delta^0)\delta^0 + (B_{0,1}\delta^1 + B_{1,1}\delta^0)\delta^2)$$

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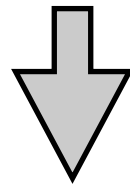
$$\begin{array}{cc} \tilde{A}_0 & \tilde{A}_1 \\ \boxed{((A_{0,0}\delta^0 + A_{0,1}\delta^1))\delta^0} + \boxed{(A_{1,0}\delta^0 + A_{1,1}\delta^1))\delta^4} & \times \quad \begin{array}{cc} \tilde{B}_0 & \tilde{B}_1 \\ \boxed{(B_{0,0}\delta^1 + B_{1,0}\delta^0))\delta^0} + \boxed{(B_{0,1}\delta^1 + B_{1,1}\delta^0))\delta^2} \end{array} \end{array}$$

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$\tilde{A}_0 \tilde{B}_0 \delta^0$	\rightarrow	$A_{0,0}B_{1,0}\delta^0 + (A_{0,0}B_{0,0} + A_{0,1}B_{1,0})\delta^1 + A_{0,1}B_{0,0}\delta^2$
$\tilde{A}_0 \tilde{B}_1 \delta^2$	\rightarrow	$A_{0,0}B_{1,1}\delta^2 + (A_{0,0}B_{0,1} + A_{0,1}B_{1,1})\delta^3 + A_{0,1}B_{0,1}\delta^4$
$\tilde{A}_1 \tilde{B}_0 \delta^4$	\rightarrow	$A_{1,0}B_{1,0}\delta^4 + (A_{1,0}B_{0,0} + A_{1,1}B_{1,0})\delta^5 + A_{1,1}B_{0,0}\delta^6$
$\tilde{A}_1 \tilde{B}_1 \delta^6$	\rightarrow	$A_{1,0}B_{1,1}\delta^6 + (A_{1,0}B_{0,1} + A_{1,1}B_{1,1})\delta^7 + A_{1,1}B_{0,1}\delta^8$

Motivation

- ▶ As the input matrices are divided smaller and smaller, the number of results uploaded and decoded at the master also increase.
 - ▶ the master's incoming traffic becomes congested, or
 - ▶ the master is overwhelmed by the decoding complexity
- ▶ Dual entangled polynomial codes allows a tradeoff between *computation* and *communication/decoding overhead*.

Dual Entangled Polynomial Code

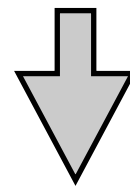
- Dual Entangled Polynomial code (DEP) doubles the computational complexity with two multiplications, lowering the recovery threshold to $\frac{3}{4}xyz + \frac{1}{2}z - 1$. For example, when $x=y=z=2$, a task will be

$$\begin{aligned} & (A_{0,0}\delta^0 + A_{1,1}\delta^1) \times (B_{0,0}\delta^0 + B_{1,1}\delta^1 + B_{0,1}\delta^3 + B_{1,0}\delta^4) \\ & + \\ & (A_{1,0}\delta^0 + A_{0,1}\delta^{-1}) (B_{0,0}\delta^0 + B_{1,1}\delta^{-1} + B_{0,1}\delta^{-3} + B_{1,0}\delta^{-4}) \delta^5 \end{aligned}$$

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δ^0	δ^1	δ^2	δ^3	δ^4	δ^5
$A_{0,0}B_{0,0}$ +	noise	$A_{1,1}B_{1,1}$ +	$A_{0,0}B_{0,1}$ +	noise	$A_{1,1}B_{1,0}$ +
$A_{0,1}B_{1,0}$		$A_{1,0}B_{0,1}$	$A_{0,1}B_{1,1}$		$A_{1,0}B_{0,0}$

Dual Entangled Polynomial Code

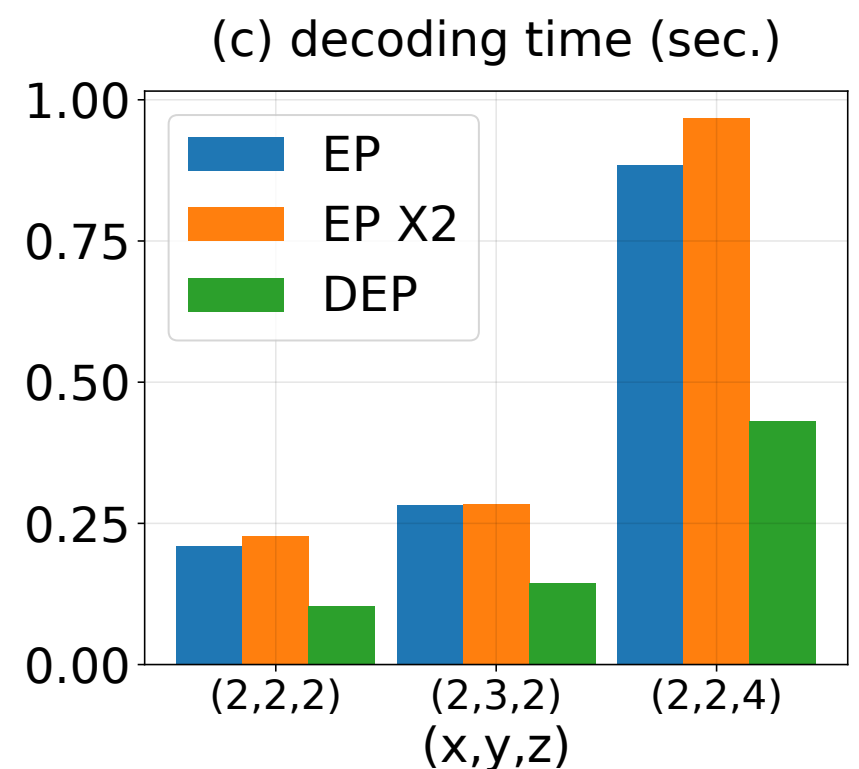
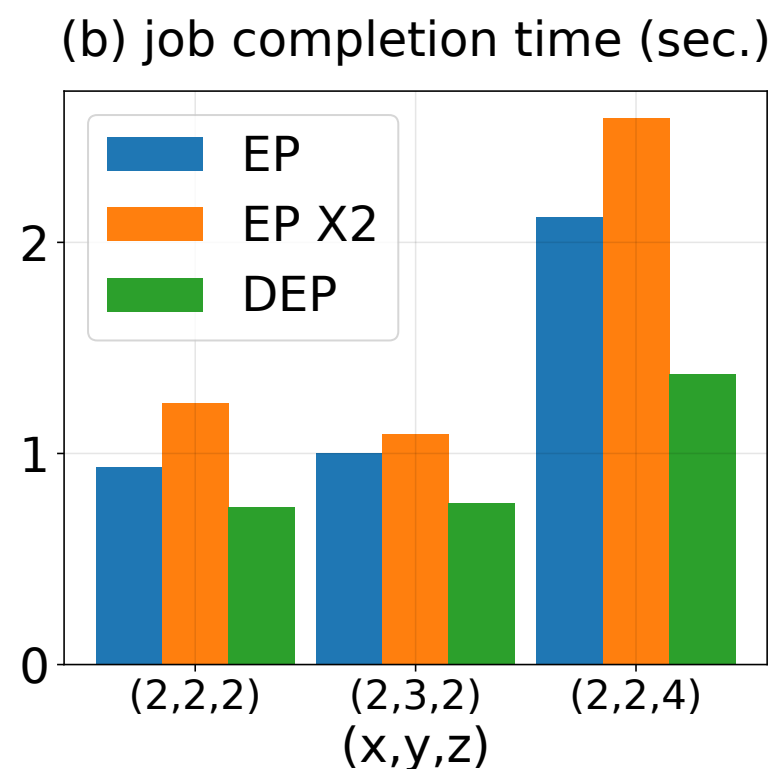
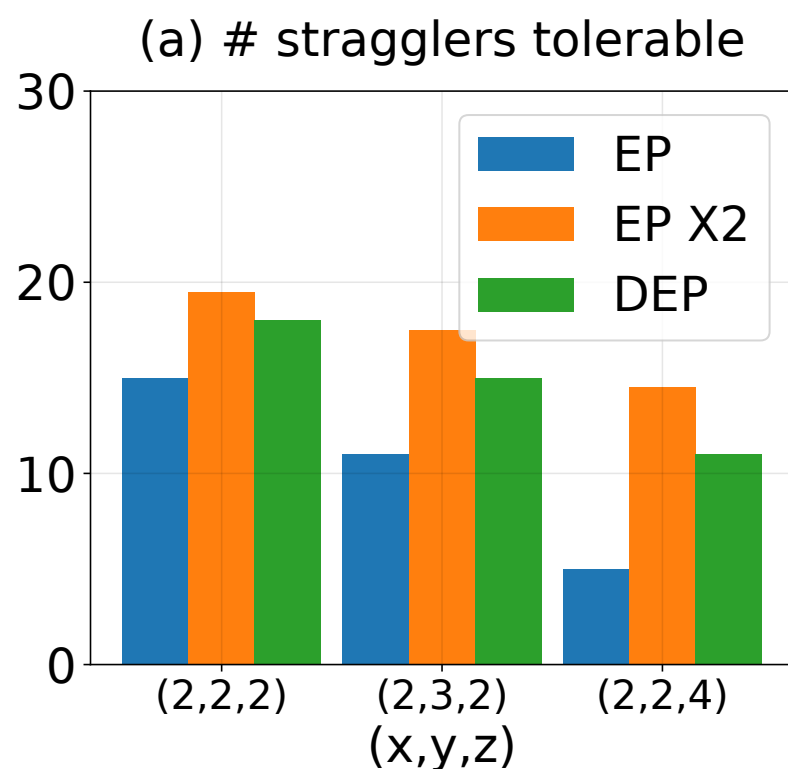
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Compared to EP codes, the recovery threshold is reduced from **9** tasks to **6** tasks.

δ^0	δ^1	δ^2	δ^3	δ^4	δ^5
$A_{0,0}B_{0,0}$ +	noise	$A_{1,1}B_{1,1}$ +	$A_{0,0}B_{0,1}$ +	noise	$A_{1,1}B_{1,0}$ +
$A_{0,1}B_{1,0}$		$A_{1,0}B_{0,1}$	$A_{0,1}B_{1,1}$		$A_{1,0}B_{0,0}$

Evaluation

- ▶ We implemented DEP codes with Open MPI, and ran the evaluation on 24 workers hosted on Microsoft Azure.
 - ▶ EP X2 runs two tasks on each worker.
 - ▶ DEP tolerates similar stragglers, while significantly saving job completion time.



Conclusion

- ▶ We propose the dual entangled polynomial code, another three-dimensional coding scheme, for distributed matrix multiplication.
- ▶ The extra computation at each node allows DEP codes to have a significantly lower recovery threshold than EP codes, leading to a lower communication overhead and decoding complexity.
- ▶ Future work: explore more flexible tradeoff between computation and communication/decoding overhead.

Thank you.